

#### → SENTINEL-3 FOR SCIENCE WORKSHOP

#### Characterization of SAR Mode Altimetry over Inland Water Pierre Fabry, Nicolas Bercher



2-5 June 2015 | Palazzo del Casinò-Lido | Venice, Italy

### Context



- Water bodies delineation from SAR images ... a hard subject ?







- Space Hydrology is difficult because:
  - very wide variety + variability of scenarios (high/low waters combined to changes of lake bathymetry, river beds, river paths and islands, changes of roughness due to wind or discharge (surface current), trophic phenomenons, case of mountain lakes, vicinity of cities (high backscatter), mix of all this ...)







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  - ... altimetry is much easier then SAR imagery ?







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  - off-NADIR hookings : tracker window not always centered at NADIR



### Context



• Contributions of Off-NADIR water areas : LRM case (Jason2) :  $\rightarrow$  hyperboles



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### Context



 Cryosat-2 SAR mode showing some portions of hyperboles due to dominant across-track Off-NADIR water areas (Amazon)

CryoSat-2 SAR 20Hz Waveforms power dB



Data from Salvatore Dinardo Nov 2012.

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Cryosat-2 ESA/L2 SARIn showing of Off-NADIR pointing, [Bercher et al., 2013]



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  - off-NADIR hooking: tracker window not always centered at NADIR
  - space and time variability of the water area with :
  - low waters → contaminated waveforms due to sand banks ...



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- Space Hydrology is difficult because
  - very wide variety of scenarios
    - $\rightarrow$  in altimetry  $\rightarrow$  loss of accuracy & precision.
  - off-NADIR hooking: tracker window not always centered at NADIR
  - space and time variability of the water area with :
  - low waters → contaminated waveforms due to sand banks ...
  - Existing SARM data (CS2) faces most of these issues + geodesic orbit !
- Questions
- How to produce water heights with a more consistent accuracy and precision over time in both SAR and LRM ?
- Can we characterize S3 waveforms over inland from Cryosat-2 data ?







#### Both questions find a common answer :

- the principle of Fixed Virtual Stations is weak, even on repeat tracks
  - FVS manually defined as the intersection area of satellite track and riverbed :
    - OK for large rivers,
    - Defining FVS on a large scale is too much work for small ones + sensitive to orbit change or drift
    - Huge under-sampling of hydrological basins !
    - What if sand banks and bathymetry change over time ?
- new framework with Automated Water Masking
  - use updated water masks => synergy with imaging missions (S1)
  - L1B  $\rightarrow$  characterization (L1B, possible backward analysis of L1A and L1B-S),

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- L2  $\rightarrow$  measurements within the new framework

# Objectives



- Performing an automated water masking of L1B/L2
  - provides a **flexible frame** for the definition of VS
  - unlocks the **exploitation of geodesic orbits** (full Cryosat-2 archive)
  - eases the **waveforms characterization** (water / transition / non-water)
  - makes it possible to account for space & time variabilities of waterbodies.
- How to ?
  - Compute the Doppler Footprints to Water Masks intersection area
  - Define classes according to % of water mask within footprint
  - Build Statistics (from beam behaviour param.) per class.
  - Average waveforms per class.





#### Track from CS\_OFFL\_SIR\_SAR\_1B\_20140416T090624\_20140416T090836\_B001.DBL

**SWBD shapefiles** : w059s04s.shp, w059s05s.shp, w060s04s.shp, w060s05s.shp,

Beam-Doppler limited footprint computed, at each record, from the actual system parameters found in the .DBL records !







Zoom



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Zoom more



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- Automated data selection (L1Bs, SWBD) within **geo bounding box**
- Loop **i on** L1B files, Loop **j** on records
- read 2 cons. records (L1B .DBL product) : lon, lat, sat. alt & vel., tracker range
- $\rightarrow$  sat. track in the local Earth-tangential plane (ENU)
- → **Beam\_Poly** : <u>Beam-Doppler</u> limited footprint <u>Polygon</u> in the local plane (record **j**)
- → **Pulse\_Poly** : <u>Pulse-Doppler</u> limited footprint <u>Polygon</u> in the local plane (record j)
- convert. polygons from ENU → LLA (**back into SWBD framework**)
- count **beam\_pixels**, **pulse\_pixels** inside the 2 polygons
- count beam\_water\_pixels falling (inside SWBD + inside Beam\_Poly)
- count pulse\_water\_pixels falling (inside SWBD + inside Pulse\_Poly)
- → scene\_class (beam\_pixels, beam\_water\_pixels, pulse\_pixels, pulse\_water\_pixels)

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- for each class → **statistics** (from beam behaviour)
- for each class → **mean waveforms**

•



**Beam-Doppler footprint** (eq. From Cryosat-2 handbook) Across-track beam size  $D = h \cdot \tan(\theta_{B} + \vartheta/2) - h \cdot \tan(\theta_{B} - \vartheta/2)$ θ the antenna beam width at -3 dB, Doppler  $heta_{\scriptscriptstyle B}$  the angle of the central beam direction with respect to the nadir beams h t=T Along-track beam size vcross-track D  $\Delta x = h \frac{\lambda}{2v} \frac{PRF}{64}$ 

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Along-track

 $t=T+\tau$  $t=T+2\tau$ 

> Pulse-Doppler limited footprint

Time-delay rings





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• Compute :

% water = beam\_water\_pixels / beam\_pixels

- Extract beam behaviour parameters from L1B (Stack Range Integrated Power Distributions)
  - Standard Dev
  - Mean Centre
  - **Stack Scaled** : amplitude scaled in dB/100
  - **Stack Skewness** : asymmetry of the stack RIP distribution / record
  - **Stack Kurtosis** : peackiness of the stack RIP distribution / record



## Data used for this study



- CryoSat-2 L1-B baseline B data over Amazon
- Variable Instrument parameters (sat. velocity, tracker range, lat, lon) are read in the L1-B files
- Fixed bandwidth, PRF, antenna, carrier freq., etc.)
- SWBD water masks :
  - WARNING : old (SRTM) description of the Amazon
  - WARNING : preliminary results only to illustrate the method





Tapajos & Amazon : CS\_OFFL\_SIR\_SAR\_1B\_20140310T104112\_20140310T104325\_B001.DBL



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3D Space-Time Sampling for esa.cryosat\_2.l1b : 'stack\_scaled\_ampl'

#### 56000 55000 54000 53000 52000 0.0 51000 0.2 0.4 ratio\_water\_pix\_in\_DF 20000 15000 10000 0.8 5000 stack\_kurtosis 1.0 0

#### 3D plot of Stack Amplitude

VS

#### water ratio, Kurtosis

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## Perspectives



- Better define classes :
  - (1) : water all over the Doppler Footprint :

{beam\_water\_pixels / beam\_pixels > 90%}

(2) : water mainly at nadir :

{ pulse\_water\_pixels / pulse\_pixels >90%, pulse\_water\_pixels / beam\_water\_pixels > 50%}

(3): water mainly away from nadir :

{ beam\_water\_pixels / beam\_pixels > 20%,
pulse\_water\_pixels / beam\_water\_pixels < 1%}</pre>

(4) : nearly no water within this beam :

{ beam\_water\_pixels / beam\_pixels < 1%}</pre>



### Note



- The whole technique is worth the effort if we can get watermasks in an automated manner on a regular basis.
- Sentinel 1 offers a perfect synergy with S3
- Automated delineation works (next slide)
- Transcription into watermasks from delineated images is on the way at ALONG-TRACK !



## Burman River (Sentinel-1, VV polar)



## Burman River (Sentinel-1, VV polar)



## Conclusions



- We've highlighted the need to adapt to the most recent situation in terms of water in the sensed area
- We've shown a technique to generate Doppler Footprints per record from the L1-B data
- And to intersect it with watermasks
- To compute % of water per record
- We've automated these tasks
- This automated framework changes the paradigm of VS and makes it possible to go further into details and better exploit Cryosat-2 data over inland water
- We are close to combine this with water masks from S1.

